

# A CMake build system for deal.II

Matthias Maier

Institute of Applied Mathematics  
Heidelberg University

Fourth deal.II Users' and Developers' Workshop  
College Station, TX, USA

Aug 21, 2013

# Part I

## A build system for deal.II

# Introducing CMake

# An overview of build systems

What is a build system, anyway?

## A build system should

- configure and set up external dependencies  
MPI / BLAS / LAPACK / etc.
- build and install the library and executables
- provide configuration for external projects
- run tests
- (other demands)

Over 150 known “build tools” listed on Wikipedia...

# An overview of build systems

What is a build system, anyway?

## A build system should

- configure and set up external dependencies  
MPI / BLAS / LAPACK / etc.
- build and install the library and executables
- provide configuration for external projects
- run tests
- (other demands)

Over 150 known “build tools” listed on Wikipedia. . .

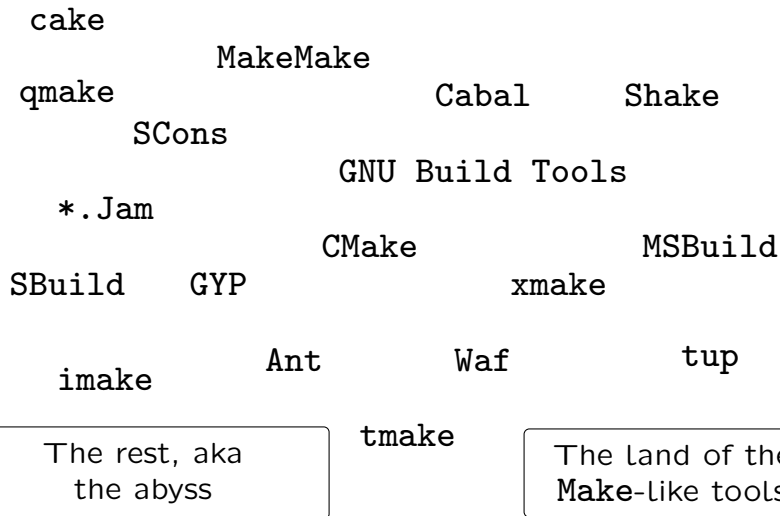
# An overview of build systems

(The usual rant)

cake  
qmake            MakeMake            Cabal            Shake  
                 SCons  
                         GNU Build Tools  
                 \* .Jam  
                         CMake            MSBuild  
SBuild            GYP                            xmake  
                 imake            Ant            Waf            tup  
   tmake

# An overview of build systems

(The usual rant)



# An overview of build systems

(The usual rant)

cake

MakeMake

SCons

GNU Build Tools

\*.Jam

CMake

GYP

xmake

imake

Ant

Waf

tup

The rest, aka  
the abyss

tmake



# An overview of build systems

(The usual rant)

SCons

GNU Build Tools

CMake

GYP

Waf

# An overview of build systems

(The usual rant)

GNU Build Tools

CMake

# An overview of build systems

(The usual rant)

# An overview of build systems

(The usual rant)

CMake

# Introducing CMake

- CMake *[is a]* cross-platform, open-source build system, *[it is]* a family of tools designed *to build, test and package software*.
- Started 1999 as a cross-platform build system for the *Insight Segmentation and Registration Toolkit (ITK)*
- Maintained by Kitware; 3-clause BSD license
- **References:** KDE, Blender, LLVM & Clang, ROOT, Reference BLAS, Reference LAPACK

- Good cross-platform support
- CMake is a flexible Makefile generator
- Fast, scales well (the cache...)
- Has a simple and expressive (but sometimes awkward) scripting language

# Introducing CMake

- CMake *[is a]* cross-platform, open-source build system, *[it is]* a family of tools designed *to build, test and package software*.
  - Started 1999 as a cross-platform build system for the *Insight Segmentation and Registration Toolkit (ITK)*
  - Maintained by Kitware; 3-clause BSD license
  - **References:** KDE, Blender, LLVM & Clang, ROOT, Reference BLAS, Reference LAPACK
- 
- Good cross-platform support
  - CMake is a flexible Makefile generator
  - Fast, scales well (the cache. . .)
  - Has a simple and expressive (but sometimes awkward) scripting language

# Introducing CMake

```
CMakeLists.txt  
*.h *.cc
```

- platform independent

# Introducing CMake

```
CMakeLists.txt  
*.h *.cc
```

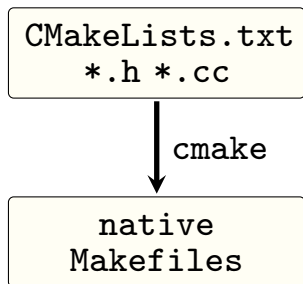


cmake

- platform independent



# Introducing CMake



- platform independent
- **fixed configuration**
- fixed native build tool/compiler

# Introducing CMake

```
CMakeLists.txt  
*.h *.cc
```

↓  
cmake

```
native  
Makefiles
```

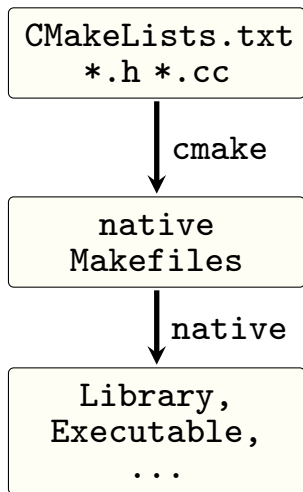
↓  
native build tool

- platform independent

- **fixed configuration**

- fixed native build tool/compiler

# Introducing CMake



- platform independent
- fixed configuration
- fixed native build tool/compiler

# Introducing CMake

Developers

```
CMakeLists.txt  
*.h *.cc
```

- platform independent

↓  
cmake

```
native  
Makefiles
```

- fixed configuration
- fixed native build tool/compiler

↓  
native build tool

```
Library,  
Executable,  
...
```

Users

# Introducing CMake

## CMakeCache.txt - the CMake cache

- Variables are held in a global table (private scope for subfolders and functions)
- Upon invocation of cmake:
  - Read in all cached variables out of CMakeCache.txt and populate the global table
  - SET(fooobar ...) manipulates the table
  - SET(fooobar ... CACHE) sets variable in cache and table iff not already present in cache.

This allows for efficient caching of configuration and search results.

For dealII: Initial 17.6 sec, subsequent 0.690 sec.

# Introducing CMake

## CMakeCache.txt - the CMake cache

- Variables are held in a global table (private scope for subfolders and functions)
- Upon invocation of cmake:
  - Read in all cached variables out of **CMakeCache.txt** and populate the global table
  - `SET(foobar ...)` manipulates the table
  - `SET(foobar ... CACHE)` sets variable in cache and table *iff* not already present in cache.

This allows for efficient caching of configuration and search results.

For dealII: Initial 17.6 sec, subsequent 0.690 sec.

# Introducing CMake

## CMakeCache.txt - the CMake cache

- Variables are held in a global table (private scope for subfolders and functions)
- Upon invocation of cmake:
  - Read in all cached variables out of **CMakeCache.txt** and populate the global table
  - **SET(foobar ...)** manipulates the table
  - **SET(foobar ... CACHE)** sets variable in cache and table **iff** not already present in cache.

This allows for efficient caching of configuration and search results.

For dealII: Initial 17.6 sec, subsequent 0.690 sec.

# Introducing CMake

## CMakeCache.txt - the CMake cache

- Variables are held in a global table (private scope for subfolders and functions)
- Upon invocation of cmake:
  - Read in all cached variables out of **CMakeCache.txt** and populate the global table
  - **SET(foobar ...)** manipulates the table
  - **SET(foobar ... CACHE)** sets variable in cache and table **iff** not already present in cache.

This allows for efficient caching of configuration and search results.

For dealII: Initial 17.6 sec, subsequent 0.690 sec.



## A build system for deal.II

# A build system for deal.II

## Design goals

- Cross-platform support with a minimal set of dependencies:
  - CMake and a native build tool (no Perl, Python)
  - a native C++-compiler
- Flexible support of external dependencies
  - compiled by user
  - compiled and installed by user
  - packaged by a distribution
- Be as easy to use as possible (autodetection)
- ... but try to support uncommon use cases
- Provide a possibility to easily override any configuration
- Support out-of source builds

## A build system for deal.II

### External libraries (insanity can't be far away...)

I want to link an external library **foobar**:

- `-L<.> -lfoobar` is not enough
- full transitive link interface might be needed (static archives, C++ code with templates)

And how to get the transitive link interface?

- There are solutions for this... (libtool's la-files, pkg-config, package provides config)
- ...but none is guaranteed to be available.

So, do it (mostly) by hand...

## A build system for deal.II

### External libraries (insanity can't be far away...)

I want to link an external library **foobar**:

- `-L<.> -lfoobar` is not enough
- full transitive link interface might be needed (static archives, C++ code with templates)

And how to get the transitive link interface?

- There are solutions for this... (libtool's la-files, pkg-config, package provides config)
- ...but none is guaranteed to be available.

So, do it (mostly) by hand...

## A build system for deal.II

### External libraries (insanity can't be far away...)

I want to link an external library **foobar**:

- `-L<.> -lfoobar` is not enough
- full transitive link interface might be needed (static archives, C++ code with templates)

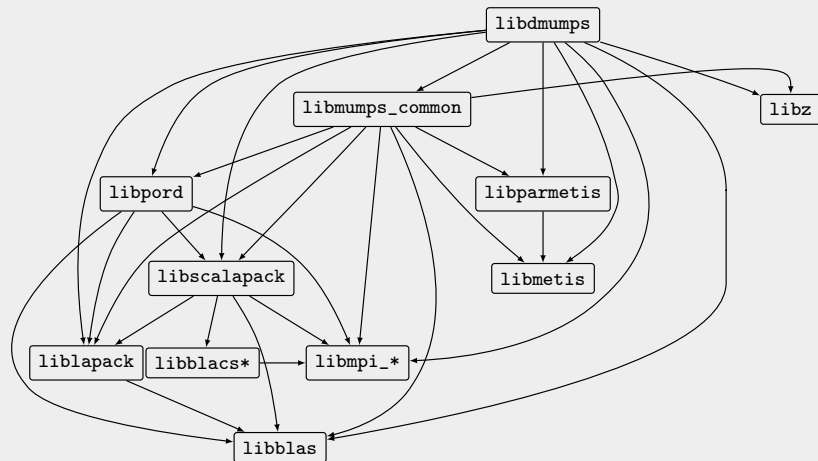
And how to get the transitive link interface?

- There are solutions for this... (libtool's la-files, pkg-config, package provides config)
- ...but none is guaranteed to be available.

So, do it (mostly) by hand...

# A build system for deal.II

An example:



Now, try this with Trilinos or PETSc.

# A build system for deal.II

## A quick overview:

- External dependencies are controlled with `DEAL_II_WITH_*` variables
- Options to override behaviour
  - `DEAL_II_ALLOW_AUTODETECTION`
  - `DEAL_II_ALLOW_BUNDLED`
  - `DEAL_II_FORCE_*`
- `deal.II/doc/development/Config.sample`

## Some statistics:

External dependencies:	1841 SLOC (3495 total)
Platform and Compiler checks:	683 SLOC (1749 total)
Complete build system:	4658 SLOC (9548 total)

# A build system for deal.II

## A quick overview:

- External dependencies are controlled with `DEAL_II_WITH_*` variables
- Options to override behaviour
  - `DEAL_II_ALLOW_AUTODETECTION`
  - `DEAL_II_ALLOW_BUNDLED`
  - `DEAL_II_FORCE_*`
- `deal.II/doc/development/Config.sample`

## Some statistics:

External dependencies:	1841 SLOC (3495 total)
Platform and Compiler checks:	683 SLOC (1749 total)
Complete build system:	4658 SLOC (9548 total)



# Demo

## Demo

Configure and let's see what happens:

```
deal.II % ls
CMakeLists.txt  cmake  include  source  [...]

deal.II % mkdir build
deal.II % cd build

build % cmake ..
```

# Demo

```
build % cmake ..
-- This is CMake 2.8.11.1
[...]
-- Configuring done. Proceed to target definitions now.
###
#
# deal.II configuration:
#   CMAKE_BUILD_TYPE:           DebugRelease
#   BUILD_SHARED_LIBS:          ON
#   CMAKE_INSTALL_PREFIX:       /usr/local
#   CMAKE_SOURCE_DIR:           /tmp/deal.II (Version 8.1.pre)
#   CMAKE_BINARY_DIR:           /tmp/deal.II/build
[...]
# Configured Features:
#   DEAL_II_WITH_BOOST set up with external dependencies
#   ( DEAL_II_WITH_METIS = OFF )
[...]
# Component configuration:
#   ( DEAL_II_COMPONENT_DOCUMENTATION = OFF )
[...]
#
###
-- Configuring done
-- Generating done
-- Build files have been written to: /tmp/deal.II/build
```

# Demo

```
build % cmake ..
-- This is CMake 2.8.11.1
[...]
-- Configuring done. Proceed to target definitions now.
###
#
# deal.II configuration:
#   CMAKE_BUILD_TYPE:          DebugRelease
#   BUILD_SHARED_LIBS:         ON
#   CMAKE_INSTALL_PREFIX:      /usr/local
#   CMAKE_SOURCE_DIR:          /tmp/deal.II (Version 8.1.pre)
#   CMAKE_BINARY_DIR:          /tmp/deal.II/build
[...]
# Configured Features:
#   DEAL_II_WITH_BOOST set up with external dependencies
#   ( DEAL_II_WITH_METIS = OFF )
[...]
# Component configuration:
#   ( DEAL_II_COMPONENT_DOCUMENTATION = OFF )
[...]
#
###
-- Configuring done
-- Generating done
-- Build files have been written to: /tmp/deal.II/build
```

# Demo

```
build % cmake ..
-- This is CMake 2.8.11.1
[...]
-- Configuring done. Proceed to target definitions now.
###
#
# deal.II configuration:
#   CMAKE_BUILD_TYPE:           DebugRelease
#   BUILD_SHARED_LIBS:         ON
#   CMAKE_INSTALL_PREFIX:      /usr/local
#   CMAKE_SOURCE_DIR:          /tmp/deal.II (Version 8.1.pre)
#   CMAKE_BINARY_DIR:          /tmp/deal.II/build
[...]
# Configured Features:
#   DEAL_II_WITH_BOOST set up with external dependencies
#   ( DEAL_II_WITH_METIS = OFF )
[...]
# Component configuration:
#   ( DEAL_II_COMPONENT_DOCUMENTATION = OFF )
[...]
#
###
-- Configuring done
-- Generating done
-- Build files have been written to: /tmp/deal.II/build
```

## Demo

So let's correct for this:

```
build % cmake -DCMAKE_INSTALL_PREFIX=$PWD .
```

```
build % cmake -DDEAL_II_WITH_METIS=ON \  
           -DMETIS_DIR=/tmp/metis .
```

### Remark

- In many cases the `DEAL_II_` prefix can be omitted on the command line and will be automatically expanded (for `_WITH_`, `_ALLOW_`, `_FORCE_`)
- Alternatively, use the graphical editor!

```
build % ccmake .
```

## Demo

So let's correct for this:

```
build % cmake -DCMAKE_INSTALL_PREFIX=$PWD .
```

```
build % cmake -DDEAL_II_WITH_METIS=ON \  
           -DMETIS_DIR=/tmp/metis .
```

## Remark

- In many cases the `DEAL_II_` prefix can be omitted on the command line and will be automatically expanded (for `_WITH_`, `_ALLOW_`, `_FORCE_`)
- Alternatively, use the graphical editor!

```
build % ccmake .
```

# Demo

And what if the `METIS_DIR` is accidentally omitted?

```
build % cmake -DDEAL_II_WITH_METIS=ON .  
[...]  
CMake Error at cmake/macros/macro_configure_feature.cmake:116 (MESSAGE)  
  
  Could not find the metis library!  
  
  Could not find a sufficient modern metis installation: Version 5.x  
  required!  
  
  Please ensure that a suitable metis library is installed on your  
  computer.  
  
  If the library is not at a default location, either provide some  
  hints for autodetection,  
  
      $ METIS_DIR="..." cmake <...>  
      $ cmake -DMETIS_DIR="..." <...>  
  
  or set the relevant variables by hand in ccmake.  
[...]  
build %
```



# Demo

Finally, build and install the library:

```
build % make -j8
build % make install
```

## Tip:

Try `ninja`!

```
build % cmake -GNinja ..
build % ninja
build % ninja install
```

## Remark:

And if you just don't care about out-of-source builds:

```
deal.II % cmake .
deal.II % make -j8 install
```

## Demo

Finally, build and install the library:

```
build % make -j8  
build % make install
```

### Tip:

Try **ninja**!

```
build % cmake -GNinja ..  
build % ninja  
build % ninja install
```

### Remark:

And if you just don't care about out-of-source builds:

```
deal.II % cmake .  
deal.II % make -j8 install
```

## Demo

Finally, build and install the library:

```
build % make -j8  
build % make install
```

### Tip:

Try **ninja**!

```
build % cmake -GNinja ..  
build % ninja  
build % ninja install
```

### Remark:

And if you just don't care about out-of-source builds:

```
deal.II % cmake .  
deal.II % make -j8 install
```

## Part II

# Using CMake in user projects

Hello DeaLog

# Hello World

Just a `hello_world.cc` file:

## Project:

```
project % ls
CMakeLists.txt hello_world.cc
```

## CMakeLists.txt

```
ADD_EXECUTABLE(hello_world
  hello_world.cc
)
```

# Hello Deallog

A `hello_deallog.cc` file with dependency on `deal.II`:

## CMakeLists.txt

```
CMAKE_MINIMUM_REQUIRED(VERSION 2.8.8)
PROJECT(hello_world CXX)

FIND_PACKAGE(deal.II 8.0 REQUIRED)

ADD_EXECUTABLE(hello_deallog
  hello_deallog.cc
)
DEAL_II_SETUP_TARGET(hello_deallog)
```

`DEAL_II_SETUP_TARGET` will

- add include directories
- add compile definitions
- add linker flags and the link interface

# Hello Deallog

A `hello_deallog.cc` file with dependency on `deal.II`:

## CMakeLists.txt

```
CMAKE_MINIMUM_REQUIRED(VERSION 2.8.8)
PROJECT(hello_world CXX)
```

```
FIND_PACKAGE(deal.II 8.0 REQUIRED)
```

```
ADD_EXECUTABLE(hello_deallog
  hello_deallog.cc
)
```

```
DEAL_II_SETUP_TARGET(hello_deallog)
```

`DEAL_II_SETUP_TARGET` will

- add include directories
- add compile definitions
- add linker flags and the link interface



# Hello Deallog

A `hello_deallog.cc` file with dependency on `deal.II`:

## CMakeLists.txt

```
CMAKE_MINIMUM_REQUIRED(VERSION 2.8.8)
PROJECT(hello_world CXX)
```

```
FIND_PACKAGE(deal.II 8.0 REQUIRED)
```

```
ADD_EXECUTABLE(hello_deallog
  hello_deallog.cc
)
```

```
DEAL_II_SETUP_TARGET(hello_deallog)
```

`DEAL_II_SETUP_TARGET` will

- add include directories
- add compile definitions
- add linker flags and the link interface

# Hello Deallog

And with build type handling and compiler flags:

## CMakeLists.txt

```
CMAKE_MINIMUM_REQUIRED(VERSION 2.8.8)

FIND_PACKAGE(deal.II 8.0 REQUIRED)
DEAL_II_INITIALIZE_CACHED_VARIABLES()
PROJECT(hello_world CXX)

ADD_EXECUTABLE(hello_deallog
    hello_deallog.cc
)
DEAL_II_SETUP_TARGET(hello_deallog)
```

DEAL\_II\_INITIALIZE\_CACHED\_VARIABLES will

- setup CMAKE\_BUILD\_TYPE (Debug, Release)
- setup CMAKE\_CXX\_FLAGS (\*\_DEBUG, \*\_RELEASE)

# Hello Deallog

And with build type handling and compiler flags:

## CMakeLists.txt

```
CMAKE_MINIMUM_REQUIRED(VERSION 2.8.8)
```

```
FIND_PACKAGE(deal.II 8.0 REQUIRED)  
DEAL_II_INITIALIZE_CACHED_VARIABLES()  
PROJECT(hello_world CXX)
```

```
ADD_EXECUTABLE(hello_deallog  
  hello_deallog.cc  
)
```

```
DEAL_II_SETUP_TARGET(hello_deallog)
```

**DEAL\_II\_INITIALIZE\_CACHED\_VARIABLES** will

- setup **CMAKE\_BUILD\_TYPE** (Debug, Release)
- setup **CMAKE\_CXX\_FLAGS** (\*\_DEBUG, \*\_RELEASE)

# Hello Deallog

Dependency on an external library:

```
# If there is a FindFOO.cmake module:
FIND_PACKAGE(foo 8.0 REQUIRED)
INCLUDE_DIRECTORIES(${FOO_INCLUDE_DIRS})

ADD_EXECUTABLE(hello_deallog hello_deallog.cc)
DEAL_II_SETUP_TARGET(hello_deallog)
TARGET_LINK_LIBRARIES(hello_deallog
    ${FOO_LIBRARIES}
)
```

```
# And with pkg-config:
FIND_PACKAGE(PkgConfig)
PKG_CHECK_MODULES(FOO REQUIRED foo)
# Rest as above (Better write a FindFOO.cmake)
```

# Hello Deallog

Dependency on an external library:

```
# If there is a FindF00.cmake module:
```

```
FIND_PACKAGE(foo 8.0 REQUIRED)  
INCLUDE_DIRECTORIES(${FOO_INCLUDE_DIRS})
```

```
ADD_EXECUTABLE(hello_deallog hello_deallog.cc)  
DEAL_II_SETUP_TARGET(hello_deallog)
```

```
TARGET_LINK_LIBRARIES(hello_deallog  
    ${FOO_LIBRARIES}  
    )
```

```
# And with pkg-config:
```

```
FIND_PACKAGE(PkgConfig)  
PKG_CHECK_MODULES(FOO REQUIRED foo)  
# Rest as above (Better write a FindF00.cmake)
```

# Hello DeaIlog

Dependency on an external library:

```
# If there is a FindF00.cmake module:  
FIND_PACKAGE(foo 8.0 REQUIRED)  
INCLUDE_DIRECTORIES(${FOO_INCLUDE_DIRS})  
  
ADD_EXECUTABLE(hello_deaIlog hello_deaIlog.cc)  
DEAL_II_SETUP_TARGET(hello_deaIlog)  
TARGET_LINK_LIBRARIES(hello_deaIlog  
    ${FOO_LIBRARIES}  
)
```

```
# And with pkg-config:  
FIND_PACKAGE(PkgConfig)  
PKG_CHECK_MODULES(FOO REQUIRED foo)  
# Rest as above (Better write a FindF00.cmake)
```

# Hello Deallog

Declare compile definitions:

```
...  
ADD_DEFINITIONS(-DFOO -DNAME="Matthias_Maier")  
...  
ADD_EXECUTABLE(hello_deallog hello_deallog.cc)
```

Or the modern way to do this:

```
...  
ADD_EXECUTABLE(hello_deallog hello_deallog.cc)  
SET_PROPERTY(TARGET hello_deallog  
  APPEND PROPERTY COMPILE_DEFINITIONS  
  FOO  
  NAME="Matthias_Maier"  
  )
```

# Hello Deallog

Declare compile definitions:

```
...  
ADD_DEFINITIONS(-DFOO -DNAME="Matthias_Maier")  
...  
ADD_EXECUTABLE(hello_deallog hello_deallog.cc)
```

Or the modern way to do this:

```
...  
ADD_EXECUTABLE(hello_deallog hello_deallog.cc)  
SET_PROPERTY(TARGET hello_deallog  
  APPEND PROPERTY COMPILE_DEFINITIONS  
  FOO  
  NAME="Matthias_Maier"  
  )
```



## Advanced example

## Advanced example

An advanced example:

- A support library **Kiyo** providing wrappers for third party libraries
- A library **Grendel** that provides multiscale data structures and algorithms
- An executable **Cynder**

### Project structure:

```
project % ls  
  
cynder/{*.h|*.cc}  
grendel/{*.h|*.cc}  
kiyo/{*.h|*.cc}
```

## Advanced example

The top level `CMakeLists.txt` file:

```
./CMakeLists.txt
```

```
CMAKE_MINIMUM_REQUIRED (VERSION 2.8.8)

FIND_PACKAGE (deal.II 8.0 REQUIRED
  HINTS ${DEAL_II_DIR} $ENV{DEAL_II_DIR}
)

DEAL_II_INITIALIZE_CACHED_VARIABLES ()

PROJECT (cynder CXX)

ADD_SUBDIRECTORY (kiyo)
ADD_SUBDIRECTORY (grendel)
ADD_SUBDIRECTORY (cynder)
```

## Advanced example

The top level `CMakeLists.txt` file:

```
./CMakeLists.txt
```

```
CMAKE_MINIMUM_REQUIRED(VERSION 2.8.8)

FIND_PACKAGE(deal.II 8.0 REQUIRED
  HINTS ${DEAL_II_DIR} $ENV{DEAL_II_DIR}
)

DEAL_II_INITIALIZE_CACHED_VARIABLES()

PROJECT(cynder CXX)

ADD_SUBDIRECTORY(kiyo)
ADD_SUBDIRECTORY(grendel)
ADD_SUBDIRECTORY(cynder)
```

## Advanced example

The top level `CMakeLists.txt` file:

```
./CMakeLists.txt
```

```
CMAKE_MINIMUM_REQUIRED(VERSION 2.8.8)

FIND_PACKAGE(deal.II 8.0 REQUIRED
  HINTS ${DEAL_II_DIR} $ENV{DEAL_II_DIR}
)

DEAL_II_INITIALIZE_CACHED_VARIABLES()

PROJECT(cynder CXX)

ADD_SUBDIRECTORY(kiyo)
ADD_SUBDIRECTORY(grendel)
ADD_SUBDIRECTORY(cynder)
```

## Advanced example

For the support library **Kiyo**:

kiyo/CMakeLists.txt

```
FIND_PACKAGE(quantim REQUIRED)

INCLUDE_DIRECTORIES(
    ${QUANTIM_INCLUDE_DIRS}
)

ADD_LIBRARY(kiyo SHARED
    boundary_values.cc
    coefficients.cc
    ...
)

DEAL_II_SETUP_TARGET(kiyo)
TARGET_LINK_LIBRARIES(kiyo ${QUANTIM_LIBRARIES})
```

## Advanced example

For the support library **Kiyo**:

### kiyo/CMakeLists.txt

```
FIND_PACKAGE(quantim REQUIRED)

INCLUDE_DIRECTORIES(
    ${QUANTIM_INCLUDE_DIRS}
)

ADD_LIBRARY(kiyo SHARED
    boundary_values.cc
    coefficients.cc
    ...
)

DEAL_II_SETUP_TARGET(kiyo)
TARGET_LINK_LIBRARIES(kiyo ${QUANTIM_LIBRARIES})
```

## Advanced example

**Grendel** that provides data structures and algorithms:

grendel/CMakeLists.txt

```
INCLUDE_DIRECTORIES (
    ${CMAKE_SOURCE_DIR}/kiyo
)

ADD_LIBRARY(grendel SHARED
    averaged_tensor.cc
    diffusion_problem.cc
    ...
)

DEAL_II_SETUP_TARGET(grendel)
```



## Advanced example

**Grendel** that provides data structures and algorithms:

grendel/CMakeLists.txt

```
INCLUDE_DIRECTORIES (  
    ${CMAKE_SOURCE_DIR}/kiyo  
)
```

```
ADD_LIBRARY(grendel SHARED  
    averaged_tensor.cc  
    diffusion_problem.cc  
    ...  
)  
DEAL_II_SETUP_TARGET(grendel)
```

## Advanced example

Finally, the executable **Cynder**:

cynder/CMakeLists.txt

```
SET(DIM 2 CACHE STRING "The_ dimension")
INCLUDE_DIRECTORIES(
    ${CMAKE_SOURCE_DIR}/grendel
    ${CMAKE_SOURCE_DIR}/kiyo
)
ADD_EXECUTABLE(cynder
    cynder.cc
    loop.cc
)
DEAL_II_SETUP_TARGET(cynder)
TARGET_LINK_LIBRARIES(cynder grendel kiyo)
SET_PROPERTY(TARGET cynder APPEND
    PROPERTY COMPILE_DEFINITIONS DIM=${DIM}
)
```

## Advanced example

Finally, the executable **Cynder**:

cynder/CMakeLists.txt

```
SET(DIM 2 CACHE STRING "The_ dimension")
INCLUDE_DIRECTORIES(
    ${CMAKE_SOURCE_DIR}/grendel
    ${CMAKE_SOURCE_DIR}/kiyo
)
ADD_EXECUTABLE(cynder
    cynder.cc
    loop.cc
)
DEAL_II_SETUP_TARGET(cynder)
TARGET_LINK_LIBRARIES(cynder grendel kiyo)
SET_PROPERTY(TARGET cynder APPEND
    PROPERTY COMPILE_DEFINITIONS DIM=${DIM}
)
```

## Advanced example

A run folder and a `make run`-target for `Cynder`:

### `./CMakeLists.txt`

```
# Copy folder run to build directory:  
FILE(COPY run DESTINATION ${CMAKE_BINARY_DIR})
```

### `cynder/CMakeLists.txt`

```
ADD_EXECUTABLE(cynder cynder.cc loop.cc)  
SET_PROPERTY(TARGET cynder  
  PROPERTY RUNTIME_OUTPUT_DIRECTORY  
  ${CMAKE_BINARY_DIR}/run  
  )  
ADD_CUSTOM_TARGET(run  
  COMMAND cynder  
  WORKING_DIRECTORY ${CMAKE_BINARY_DIR}/run  
  )
```

## Advanced example

A run folder and a `make run`-target for `Cynder`:

### `./CMakeLists.txt`

```
# Copy folder run to build directory:  
FILE(COPY run DESTINATION ${CMAKE_BINARY_DIR})
```

### `cynder/CMakeLists.txt`

```
ADD_EXECUTABLE(cynder cynder.cc loop.cc)  
SET_PROPERTY(TARGET cynder  
  PROPERTY RUNTIME_OUTPUT_DIRECTORY  
  ${CMAKE_BINARY_DIR}/run  
  )  
ADD_CUSTOM_TARGET(run  
  COMMAND cynder  
  WORKING_DIRECTORY ${CMAKE_BINARY_DIR}/run  
  )
```

## Advanced example

A run folder and a `make run`-target for `Cynder`:

### `./CMakeLists.txt`

```
# Copy folder run to build directory:  
FILE(COPY run DESTINATION ${CMAKE_BINARY_DIR})
```

### `cynder/CMakeLists.txt`

```
ADD_EXECUTABLE(cynder cynder.cc loop.cc)  
SET_PROPERTY(TARGET cynder  
  PROPERTY RUNTIME_OUTPUT_DIRECTORY  
  ${CMAKE_BINARY_DIR}/run  
)
```

```
ADD_CUSTOM_TARGET(run  
  COMMAND cynder  
  WORKING_DIRECTORY ${CMAKE_BINARY_DIR}/run  
)
```

## Advanced example

Install the project:

cynder/CMakeLists.txt

```
INSTALL(TARGETS cynder DESTINATION bin)
```

grendel/CMakeLists.txt

```
INSTALL(TARGETS grendel DESTINATION lib)
```

kiyo/CMakeLists.txt

```
INSTALL(TARGETS kiyo DESTINATION lib)
```

./CMakeLists.txt

```
INSTALL(DIRECTORY run/ DESTINATION run)
```

And beyond that...



Thank you for your attention!