

#### Flow/Transport

Problem setting Applications

Program design Modularity Linear algebra

Efficiency Parallelization Trilinos Constraint matrix Matrix assembly

Summary

Generic and efficient solvers for coupled flow/transport problems

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M. Kronbichler, IT @ Uppsala (1:20)



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#### Program design

Modularity Linear algebra for flow solvers

What I did to make my programs run (a bit) faster Parallelization Trilinos Constraint matrix Matrix assembly

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#### Summary

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## Simulation of coupled flow/transport problems

 Incompressible flow, described by incompressible Stokes/Navier–Stokes systems in velocities u and pressure p

- Equation of transport type (convection, convection-diffusion) due to flow field
- Transported variable induces force in fluid's momentum equation





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## Simulation of coupled flow/transport problems

- Incompressible flow, described by incompressible Stokes/Navier–Stokes systems in velocities u and pressure p
- Equation of transport type (convection, convection-diffusion) due to flow field
- Transported variable induces force in fluid's momentum equation
- Two-way coupling (active, not just passive transport)

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M. Kronbichler, IT @ Uppsala (3:20)



# Example problem: Boussinesq model (step-31 & step-32)

Stokes system driven by buoyancy:

$$\begin{aligned} -\nabla \cdot (2\eta \nabla^{s}(\mathbf{u})) + \nabla p &= \rho(T)\mathbf{g} \\ \nabla \cdot \mathbf{u} &= 0 \end{aligned}$$

Temperature field transported by fluid

$$\frac{\partial T}{\partial t} + \mathbf{u} \cdot \nabla T - \kappa \nabla^2 T = \gamma$$

M. Kronbichler, IT @ Uppsala (4 : 20)

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# Example problem: Boussinesq model (step-31 & step-32)

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$$-\nabla \cdot (2\eta \nabla^{s}(\mathbf{u})) + \nabla p = \frac{\rho(T)\mathbf{g}}{\nabla \cdot \mathbf{u}} = 0$$

Temperature field transported by fluid

 $\frac{\partial T}{\partial t} + \mathbf{u} \cdot \nabla T - \kappa \nabla^2 T = \gamma$ 

Coupling:

- **T** in momentum equation
- u in transport equation

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Problem setting Applications

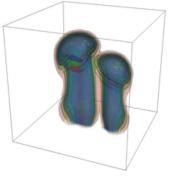
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Summary

## Applications of flow/transport type I

Motion of magma in earth mantle: Boussinesq problem (step-31 & step-32) — Stokes coupled to temperature convection-diffusion equation, buoyancy drives flow by force term of form Tg



Temperature field in earth mantle convection, step-31

M. Kronbichler, IT @ Uppsala (5:20)



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Problem setting Applications

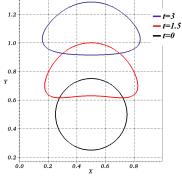
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## Applications of flow/transport type II

 Two-phase flow modeled by level set models: Navier–Stokes coupled to level set convection equation in φ, interface force δ<sub>h</sub>n(φ)κ(φ)



Bubble of low density rises due to gravity

M. Kronbichler, IT @ Uppsala (6:20)

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#### $\mathsf{Flow}/\mathsf{Transport}$

Problem setting Applications

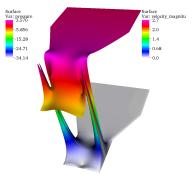
Program design Modularity Linear algebra

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## Applications of flow/transport type III

 Solidification processes, liquid phase sintering, etc.: Navier–Stokes coupled to phase field model (Cahn–Hilliard equation) and possibly temperature, interface force from Cahn–Hilliard variables



Pressure and velocity magnitude of phase field flow in a channel

M. Kronbichler, IT @ Uppsala (7:20)

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## Programming challenges with this kind of problems

#### $\mathsf{Flow}/\mathsf{Transport}$

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Summary

- Different models (e.g. level set, phase field) for same problem and same fluid solver
- Different fluid models (Stokes or Navier–Stokes) for same transport equation

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## Programming challenges with this kind of problems

#### Flow/Transport

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Summary

- Different models (e.g. level set, phase field) for same problem and same fluid solver
- Different fluid models (Stokes or Navier–Stokes) for same transport equation
- Different flow solvers (projection/fractional-step solver, fully coupled implicit/explicit solver, fully coupled solver with Newton iteration)

All this combined with adaptive mesh refinement, 3D simulations (large scale problems), etc.



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# How to design modular programs for this problem type

Requirements:

 Want to use one implementation of fluid solver for different application types and transport evolution equations (keep all variants with most current fluid solver, reduce duplicated code)

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Make change of fluid solver simple



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Summary

# How to design modular programs for this problem type

Requirements:

- Want to use one implementation of fluid solver for different application types and transport evolution equations (keep all variants with most current fluid solver, reduce duplicated code)
- Make change of fluid solver simple

#### **Algorithm outline**

Discretize in time by a time lag scheme: first update transport equation based on extrapolated velocity, then flow equations based on new right hand side



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Problem setting Applications

Program design

Linear algebra

Parallelization

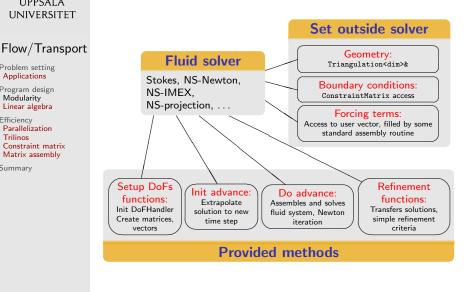
Matrix assembly Summary

Modularity

Efficiency

Trilinos

### Generic flow solver interface



M. Kronbichler, IT @ Uppsala (10:20)

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### Linear algebra for flow solvers

For blocked systems use GMRES with Schur complement preconditioners

Stokes:

$$P^{-1} = \begin{pmatrix} A_{\mathsf{AMG}}^{-1} & A_{\mathsf{AMG}}^{-1} B M_{\mathsf{p}}^{-1} \\ 0 & M_{\mathsf{p}}^{-1} \end{pmatrix}$$

with pressure mass matrix  $M_p$  as Schur complement approximation

Collaboration with Wolfgang Bangerth and Timo Heister



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## Linear algebra for flow solvers

For blocked systems use GMRES with Schur complement preconditioners

Navier–Stokes:

$$P^{-1} = \begin{pmatrix} \hat{A}^{-1} & \hat{A}^{-1}B\hat{S}^{-1} \\ 0 & \hat{S}^{-1} \end{pmatrix}$$

with  $\hat{A}^{-1}$  approximated by ILU or AMG,  $\hat{S}^{-1} = \frac{1}{\eta}M_{\rm p}^{-1} + \frac{1}{\Delta t}L_{\rm p}^{-1}$  (pressure mass and Laplace matrix)

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Collaboration with Bärbel Janssen

M. Kronbichler, IT @ Uppsala (11:20)



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## What I did to make my programs run (a bit) faster

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- Parallelization
- Trilinos linear algebra
- Improvements in ConstraintMatrix
- Matrix assembly



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### Parallelization

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Summary

For large scale problems (3D), need to distribute work and data structures (matrices, triangulations) over several compute nodes. Introduced some of that in above framework (not yet all of it).

- I have worked with enabling deal.II to use Trilinos parallel linear algebra
- ► Enabling massive parallelism with deal.II ⇒ Timo Heister's talk



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### Trilinos structures

Trilinos provides framework for distributed calculations very similar to deal.II's own structures and PETSc wrappers

- Matrices: TrilinosWrappers::SparseMatrix, TrilinosWrappers::BlockSparseMatrix, distributed over processors row-wise
- Vectors: TrilinosWrappers::Vector, TrilinosWrappers::MPI::Vector and block versions, former is not distributed (or full size in distributed environments), the latter is distributed as matrices

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Linear algebra

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Trilinos Constraint matrix

Summary

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- Vectors: TrilinosWrappers::Vector, TrilinosWrappers::MPI::Vector and block versions, former is not distributed (or full size in distributed environments), the latter is distributed as matrices
- Preconditioners: Jacobi, SSOR, ILU, Chebyshev, AMG



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Summary

## Trilinos AMG preconditioner

TrilinosWrappers::PreconditionAMG is a very convenient preconditioner that works well for many PDE operators

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#### Properties:

- Works with Trilinos sparse matrices and deal.II sparse matrices (creates a copy to a Trilinos matrix internally)
- Works well for linear and quadratic elements in 2D and 3D, around 20 iterations to solve Laplace problems
- Works less well for higher order elements



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To make things more efficient...

Would need to create patches of low-order (linear) elements for higher-order or hp approximations and base preconditioner on matrices from those elements



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# Writing into matrices with the ConstraintMatrix class

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Summary

For writing into matrices (and vectors), I improved ConstraintMatrix::distribute\_local\_to\_global functions.

Purpose of function:

- Resolves constraints and writes into matrix
- Works for deal.II and distributed matrices (where usual condense functions and apply\_boundary\_conditions do not work as neatly)

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Summary

Writing into matrices with the ConstraintMatrix class: Speed

Timing for 3D problem, Q<sub>2</sub> elements, 274k DoFs with dealii::SparseMatrix<double>, only boundary constraints:

SP::add(i,j,value) (one by one) **2.8 s** CM function **0.83 s**, of which 0.61 s sparse matrix read/write access (unavoidable)

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- Complexity per row: n\_entries\_in\_matrix\_row \* const, (constant about 4 in 2D, 8 in 3D)
- traditional algorithm: n\_entries\_in\_matrix\_row \*
  log(n\_entries\_in\_matrix\_row) \* const

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M. Kronbichler, IT @ Uppsala (17:20)



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- traditional algorithm: n\_entries\_in\_matrix\_row \*
  log(n\_entries\_in\_matrix\_row) \* const
- ► Much more efficient than adding elements one by one with SP::add ⇒ always do this — empty CM to write local matrices into global ones!



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Summary

Writing into matrices with the ConstraintMatrix class: Implementation

- Sorts indices, then traverses matrix row and adds data to present elements (avoids several accesses in case of constraints)
- Resolves constraints and collects data before writing into sparse matrix

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Summary

### Matrix assembly with constant coefficients

Implemented function

FEValues::get\_cell\_similarity which checks for translations of cells. If one cell is translation of the previous one (as e.g. for Cartesian meshes):

- FEValues does not need to recompute gradients or Jacobian transformations for simple mappings (implemented in library)
- If assembling a constant-coefficient matrix (e.g. Laplace matrix), do not need to recompute matrix (user's responsibility)

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Summary

- Implemented framework for dealing with coupled flow/transport problems
- Work on efficient (parallel) numerical linear algebra
- A few things that might also help others to speed up their programs